

## BOY SCOUT LEADERS SPECIFIC TRAINING & INTRO TO OUTDOOR LEADER SKILLS (BSLST/ITOLS)

SATURDAY, MARCH 3, 2007	FRIDAY, MARCH 23, 2007	SATURDAY, MARCH 24, 2007	SUNDAY, MARCH 25, 2007
8:30-9:00 Sign-in & Pre-Opening	3:00-7:00 Arrive/ set up camp	6:30 Reveille	6:30 Reveille
Fast Start	Swed Hall & Introductions	7:00 Flag Ceremony	7:00 Flag Ceremony
Break	<b>SESSION 2-LIGHTING THE FIRE</b>	Breakfast - Troop style	Scouts Own
New Leaders Essentials	<i>Outdoor &amp; Advancement</i>	<b>SESSION 3 -KEEPING IT GOING</b>	Breakfast - Troop style
Assign patrols	Sizzle of the Outdoor Program	<i>Program Planning &amp; Troop Administration</i>	<i>The Outdoor Program Continued</i>
Lunch - on your own	Nuts & Bolts	Program Planning	First Aid
<b>SESSION 1 - GETTING STARTED</b>	SM Reflection	Membership	Break
Introductions	Break - work on knots	Break - work on knots	Leave No Trace
Course Overview	Advancement	Paper work	Backpack Camping
Role of the Scoutmaster	Break - work on knots	Finance	Game-Team Building
Break - work on knots	Game-Team Building	Game-Team Building	Break Camp & go to Swed Hall
Troop Organization	Cracker Barrel	Break	Lunch at Swed Hall
Troop Meetings	Patrol Meeting	Fire Building	BSLST/ITOLS Summary
The Patrol Method	Lights out 11:00 (more or less)	Cooking	Program Evaluation by Troop
The Uniform		Campfire Planning	Graduation
Elect Patrol Leaders	<i>Program Notes:</i>	GRC Training Opportunities	Closing
Break - game	<b>FRIDAY-Dinner is on your own</b>	Lunch	End of Day 3:00 (more or less)
Patrol Leaders Conference		<i>The Outdoor Program</i>	Staff Reflections
End of Day 4:30 (more or less)	<b>Times are intentionally not shown, as this program adheres to a BSA Syllabus, but we have latitude to adjust class times to provide a quality program.</b>	Round Robin Training	<b><u>Scouting Terminology:</u></b>
<b>Session 1- Patrols Breakouts: Patrol Name, Patrol Flag, Patrol Cheer, and Assignments for the next weekend. Campfire program, Flag ceremonies, Scouts Own, Duty Roster, supplies for weekend.</b>		-Woods Tools	SM=Scoutmaster
		-Plant & Animals	SPL=Senior Patrol Leader
		-Map & Compass	PL=Patrol Leader
		-Ropes & Lashing	
		Game-Team Building	
		Flag Ceremony	
		Dinner	
		Campfire Planning	
		Patrol Breakout	
		Campfire Program	
		Fireside Reflections	
		Flag Retirement	
		Cracker Barrel	
		Lights Out 11:00 (more or less)	